

CONFERENCE OF WARGAMERS 2010

	FRIDAY		SATURDAY						SUNDAY			
LOCATION	Plenary Game	21.00ish (Short games)	9.00 – 11.00	11.15 – 12.45	14.00 - 16.00	16.15 – 18.30	20.30 – 22.30	22.30 - late	9.00 – 11.00	11.15 – 12.45	14.00 – 15.00	15.00 – 16.00
LOUNGE	Oh What a Wonderful War!	The birds are singing and it's a wonderful day	OP 14		Les Petite Batailles	A place in the sun	Spartacus	Hapsburg Lip	War Wheel	Battle of Northampton	Der Grosser Schweiger	The WD AGM
PANELLED ROOM		The End	Contact, Tanks! East		Buggerupistan			Early Wargames	Morschauser – forgotten pioneer?	Fire so close...		
LIBRARY		We shall be kings	WW1 Dogfight over Flanders		The Last Crusade			Greyhounds in the Slips	Washington's Army		Zama – Ancient battle in depth	
BEECH ROOM		Exercise Snowball	Square Bashing		Washington's Army			Cold Feet	A few acres of snow			
PRACTICAL ROOM		Hastings	Bull Run		A town too far		Anti-U-Boat Wargames		Drumfire (game)			
HARNES ROOM								Tank Terror	Return to the River Don			
IN THE BAR								Drumfire (planning session)				
BREWERTON ROOM												
LAWN							Spock's Shameful secret					
HALL		The Elephant in the room										

Sessions in the 'short games' slot are in fact short games, so it may well be possible to play several different games during this slot. Double length sessions are generally just that.